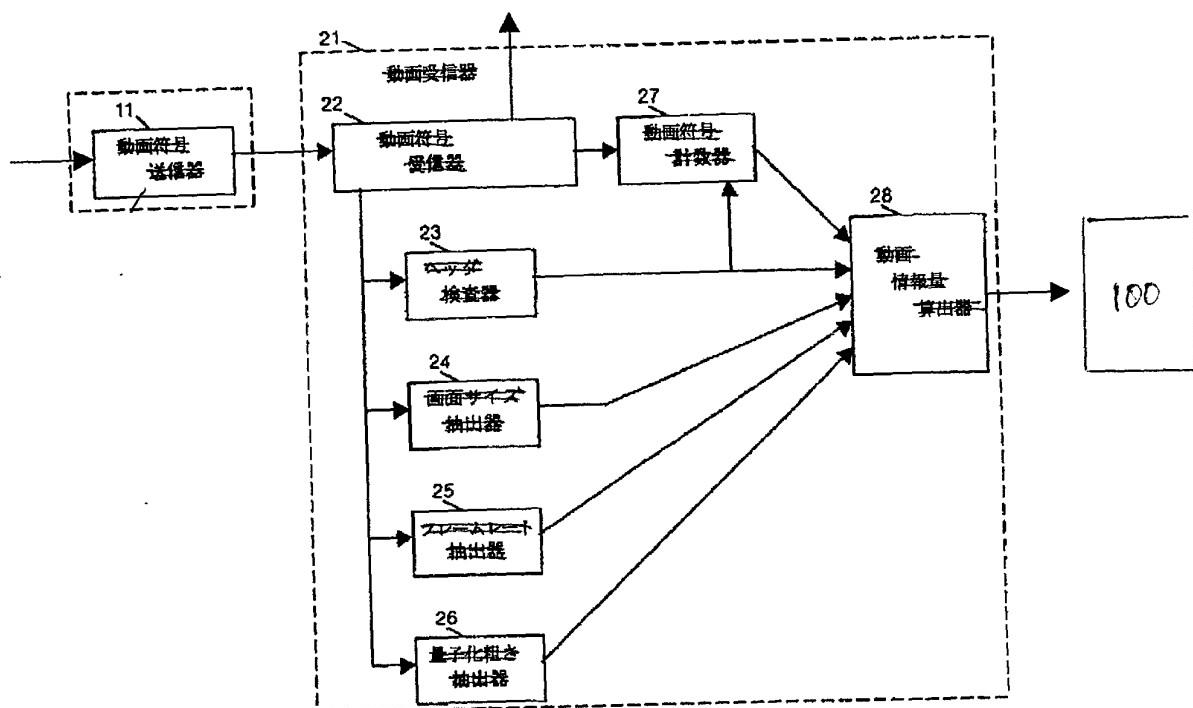


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FIG. 1



21: motion picture receiver

22: motion picture code receiver

23: header inspection unit

24: screen size extracting unit

25: frame rate extracting unit

26: number-of-quantization-level extracting unit

27: motion picture code counter

28: amount-of-motion-picture-information calculator